



*“Multimodal Scanning of Cultural Heritage Assets for their multi-layered digitization and preventive conservation via spatiotemporal 4D Reconstruction and 3D Printing”*

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*Full color and translucency 3D printing for cultural heritage*

**Presenter:**

**Philipp Urban**

Competence Center 3D Printing Technology



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Grant Agreement #665091

Applications in cultural heritage:

Producing accurate replicas  
Visualize hidden surfaces



Full Color 3D print (ICC) ← Full color + translucency → Full Transparent 3D print

We developed in Scan4Reco:

- Meaningful definition of translucency by defining A in RGBA
- A 3D printing pipeline for color and translucency reproduction

Stratasys J750



Mimaki 3DUJ-553



Materials:

Cyan

Magenta

Yellow

Black

White

Transparent

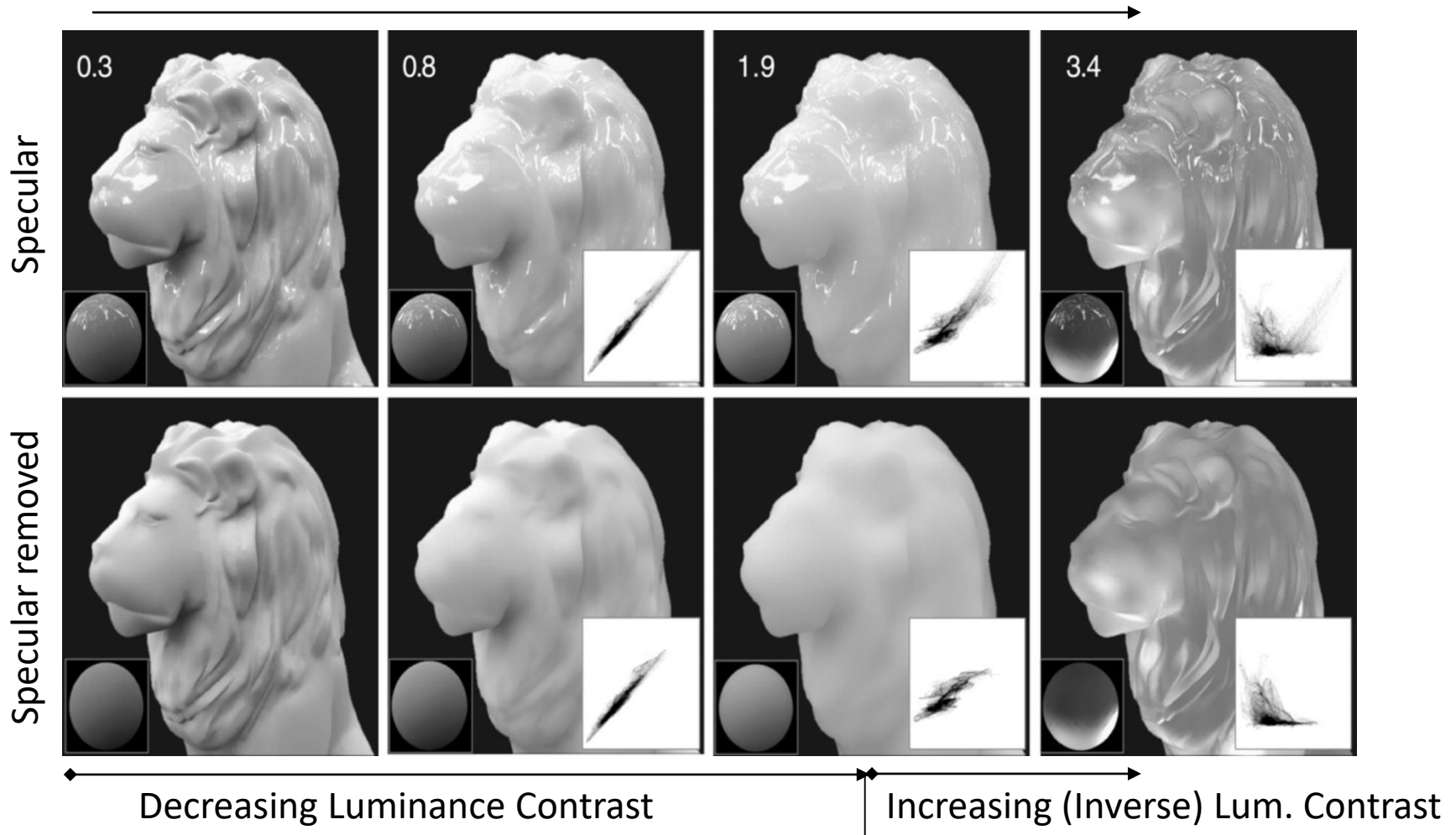
Hi-Resolution Multimaterial 3D Printers (Polyjet)

Resolution (J750): 600 x 600 x 1600 dpi

or approx. 36 Million Voxels / cm<sup>3</sup>

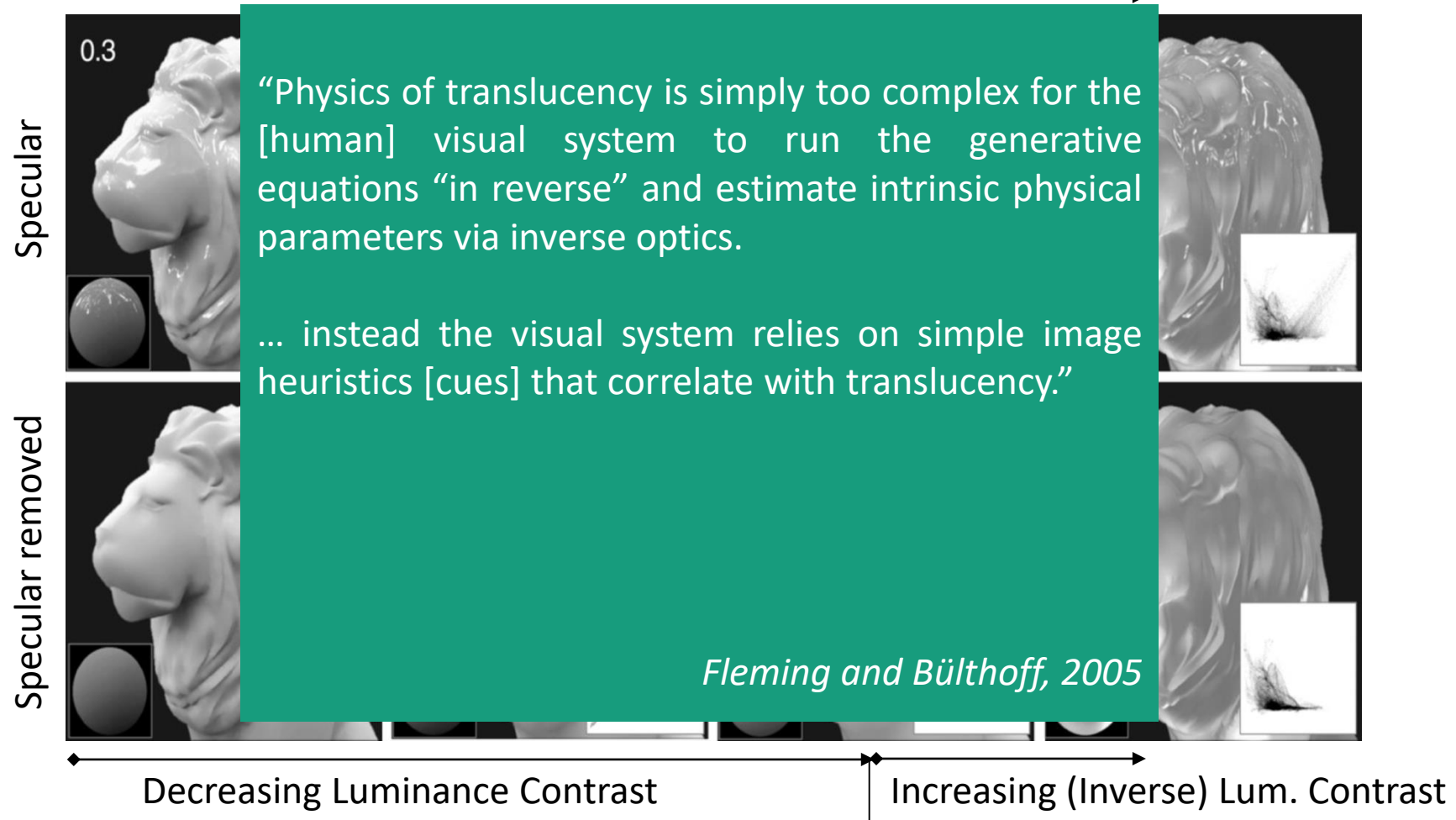
# Meaningful Definition of A in RGBA

## Perceived Translucency



Motoyoshi, 2010

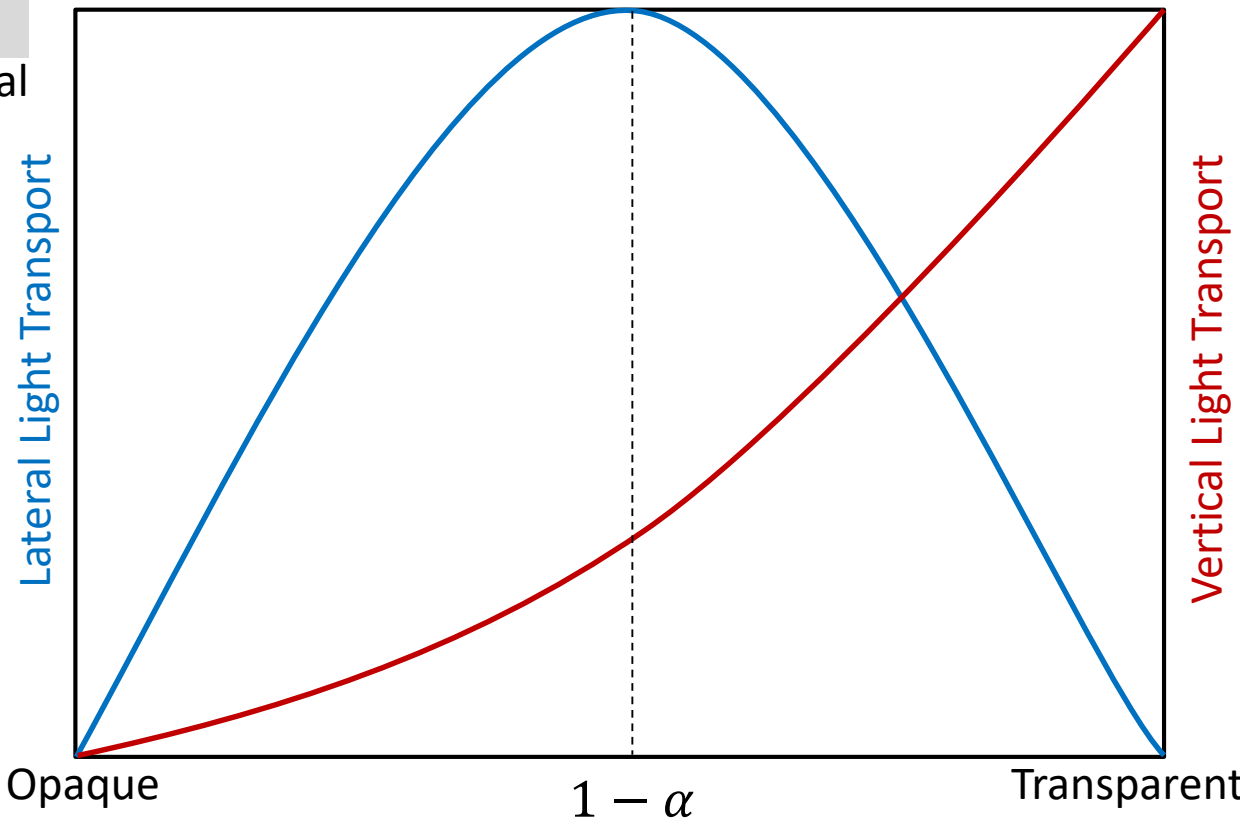
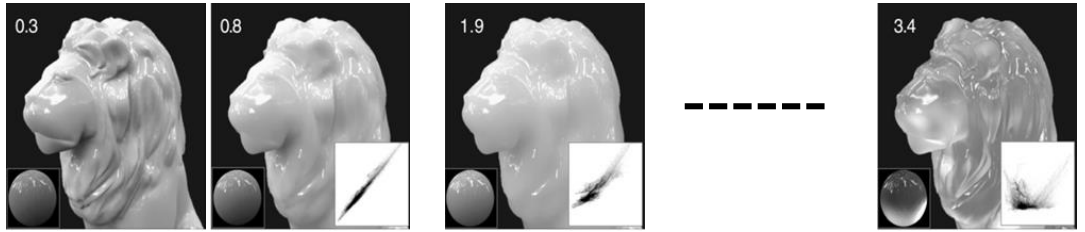
## Perceived Translucency



*Motoyoshi, 2010*

# Meaningful Definition of A in RGBA

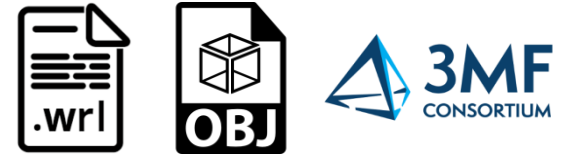
- $\alpha$  is device independent (based on reference materials)
- $\alpha$  is measurable (commercial spectrophotometers)
- $\alpha$  is nearly perceptual uniform (for reference materials)
- Add  $\alpha$  to RGB → reproduce RGBA



Urban et al., 2017

RGBA textured 3D models are

- supported by various 3D file formats

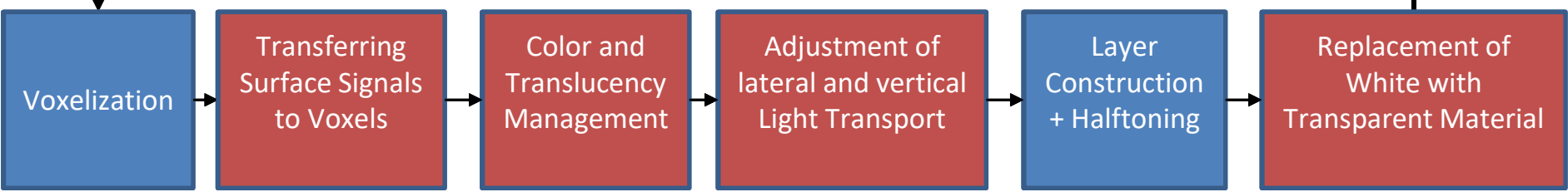
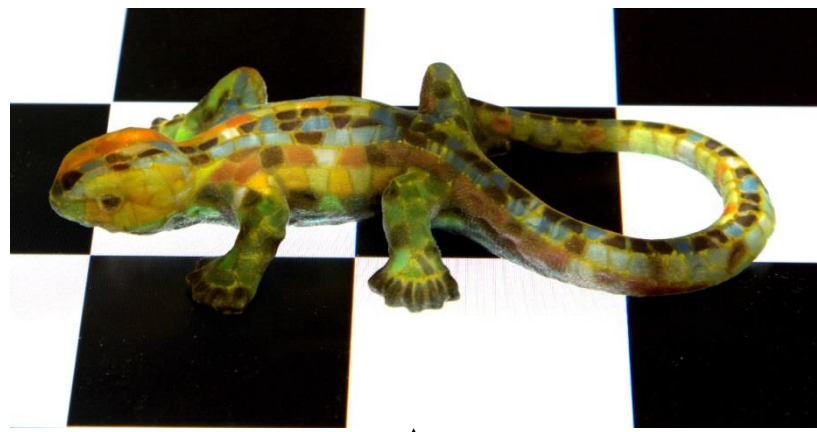
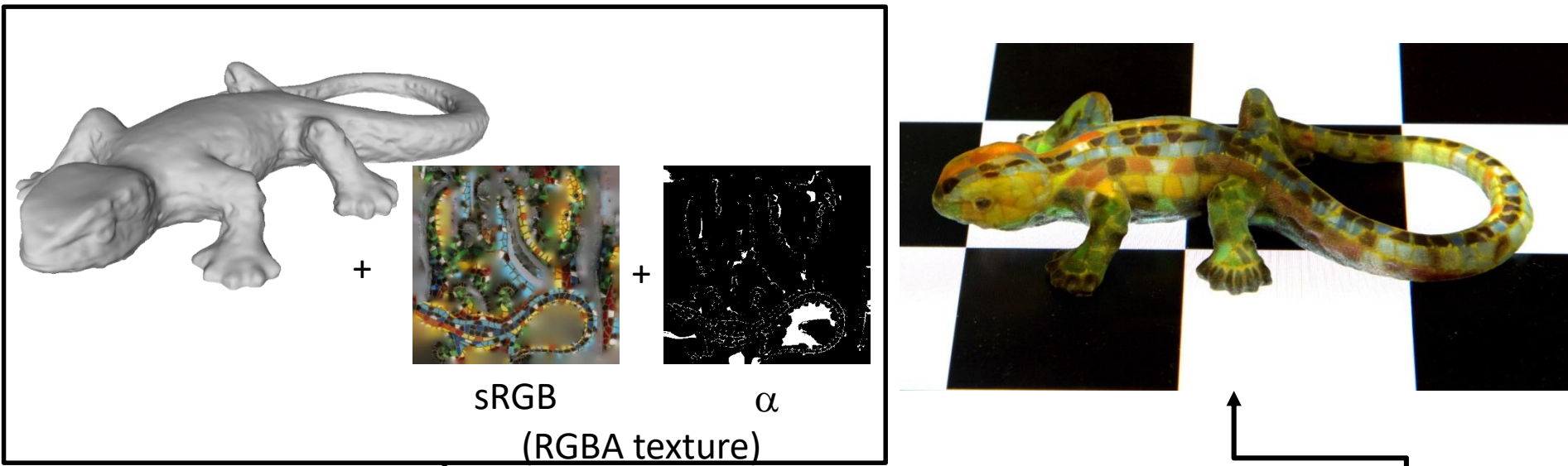


- can be created and modified by various 3D modeling tools



- RGBA textures can be modified by image processing tools



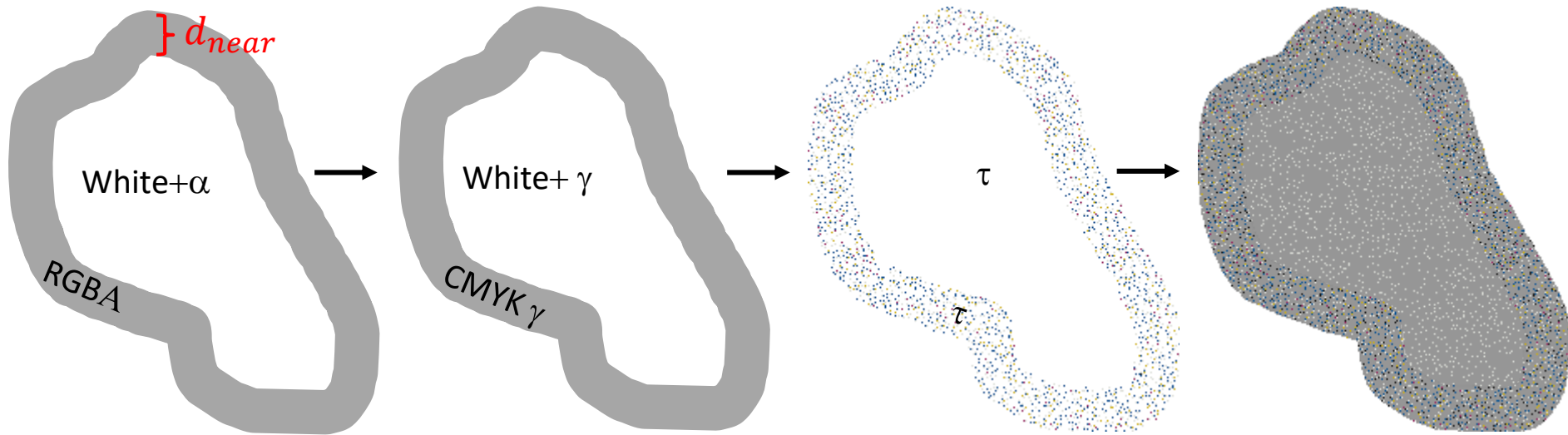


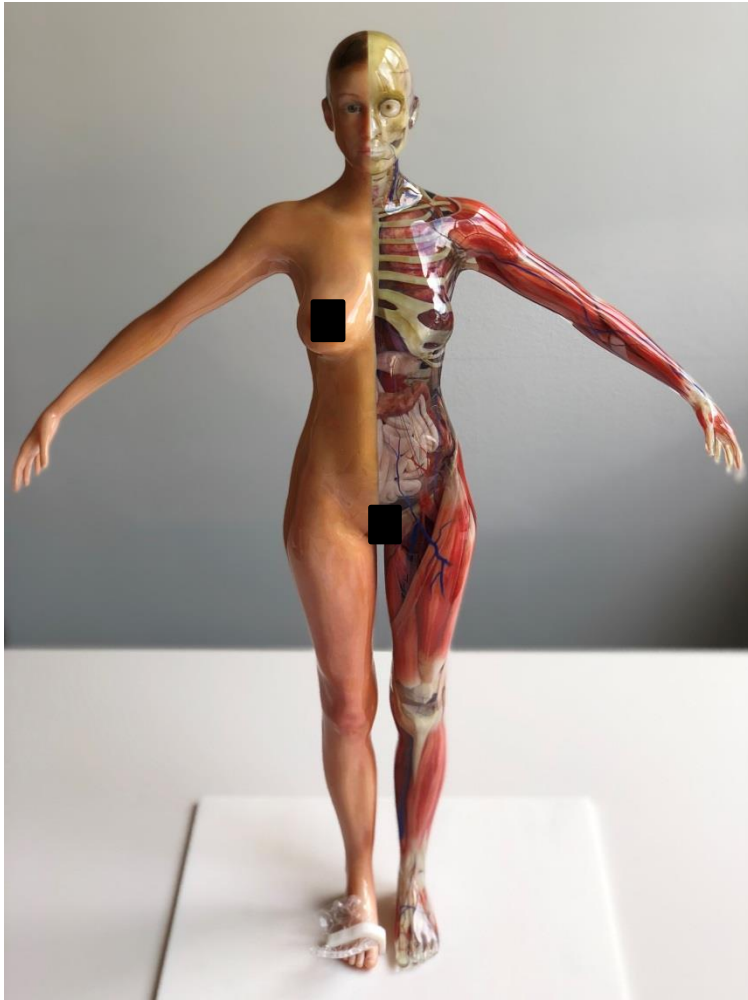
**Approach:** Minimize translucency error while preserving relative color



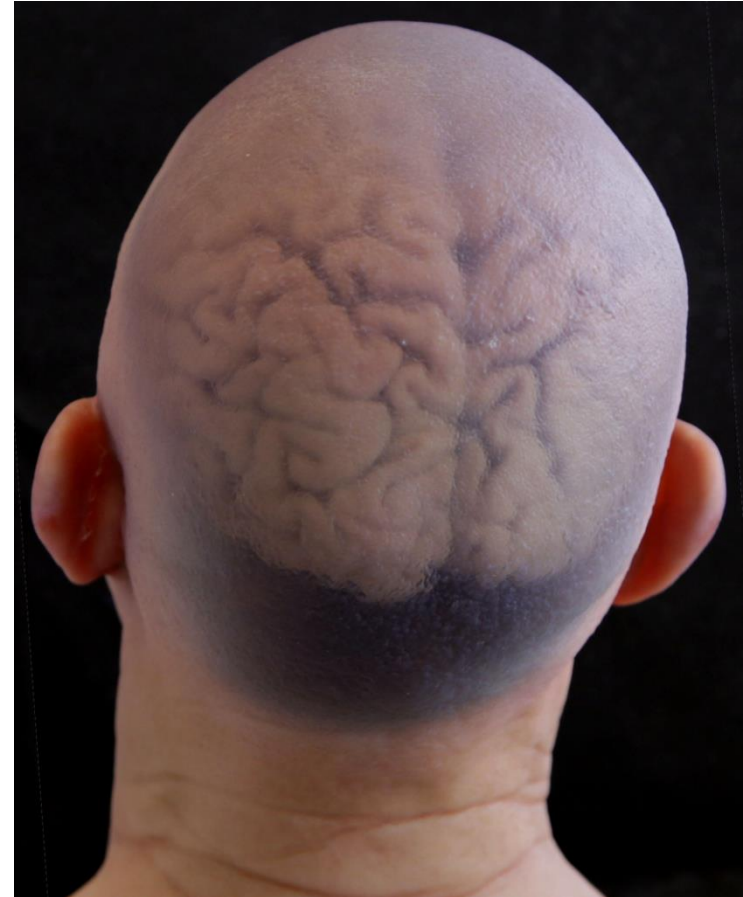
Transferring Surface Signals to Voxels

Distance field is generated from surface, like signed distance field (SDF) with (1,1,1, $\alpha$ )



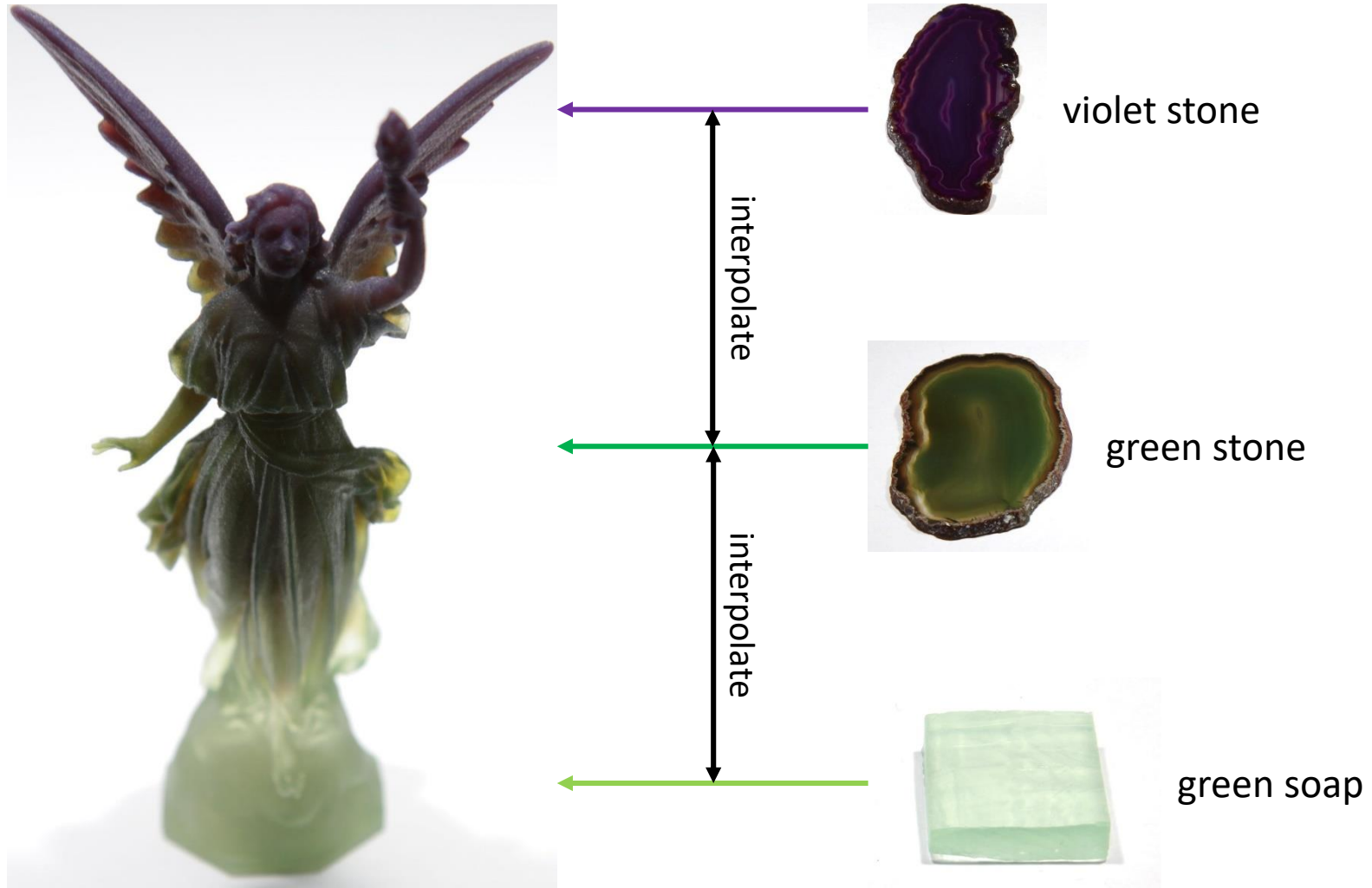


Revealing internal structures of complex models (28 sub-part). [skin: RGBA = (1,1,1,0)]



25 cm

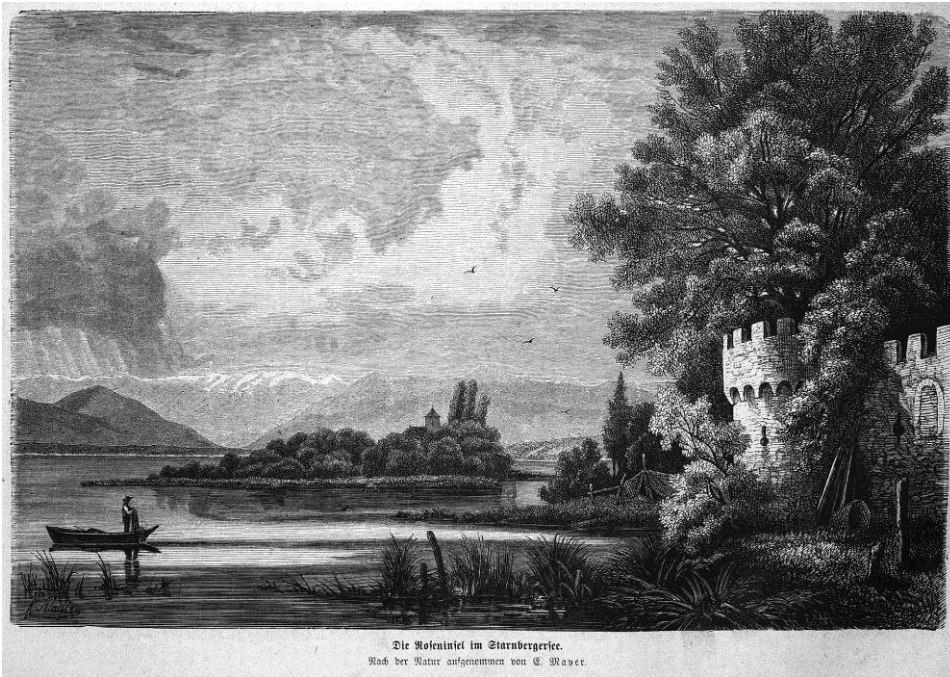
# Copying Translucent Materials



- You can try the pipeline and upload your models to: <http://cappsit.s3cloud.de>

# End-to-End Cultural Heritage Replicas

## Bavarian Palace Department, Artefacts „Rose Island (Lake Starnberg) “



Site of royal villa of King Ludwig II of Bavaria



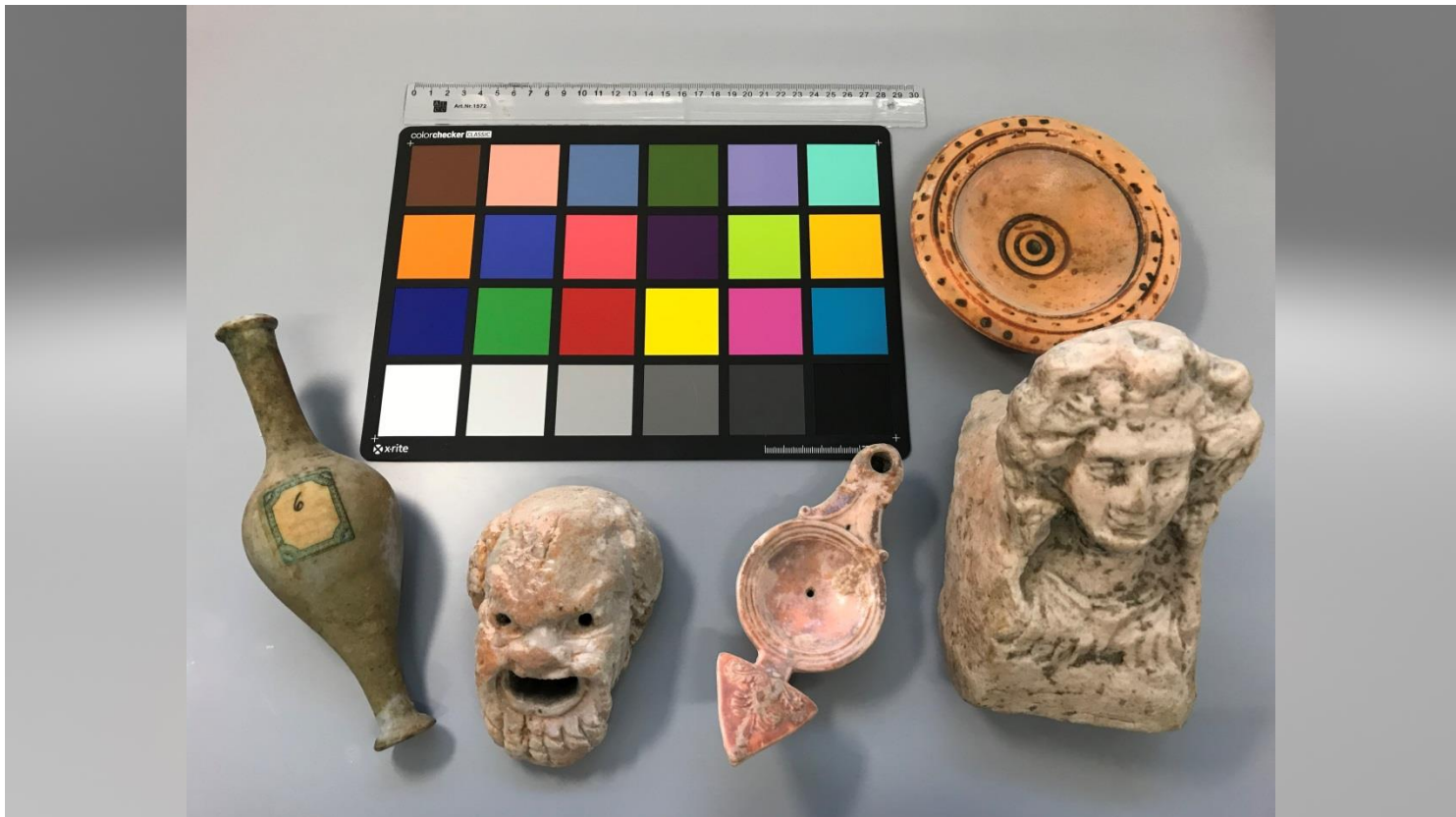
Lake Starnberg

# End-to-End Cultural Heritage Replicas

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# End-to-End Cultural Heritage Replicas (Only Color)

Bavarian Palace Department, Artefacts „Rose Island (Lake Starnberg) “



- 3D Scans by CultLab3D  
<http://www.cultlab3d.de/>
- Prints were made via Cuttlefish using:  
<http://cappsit.s3cloud.de>

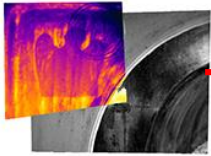


v. li.: Präsident Schlösserverwaltung Bernd Schreiber, Staatsminister Dr. Hans Reichart, Vorsitzende Förderkreis Marie v. Miller-Moll, MdL Dr. Ute Eiling-Hütig, Förderkreis-Vorstandsmitglied Dr. Hermann Köster, Dr. Thorsten Marr Schlösserverwaltung

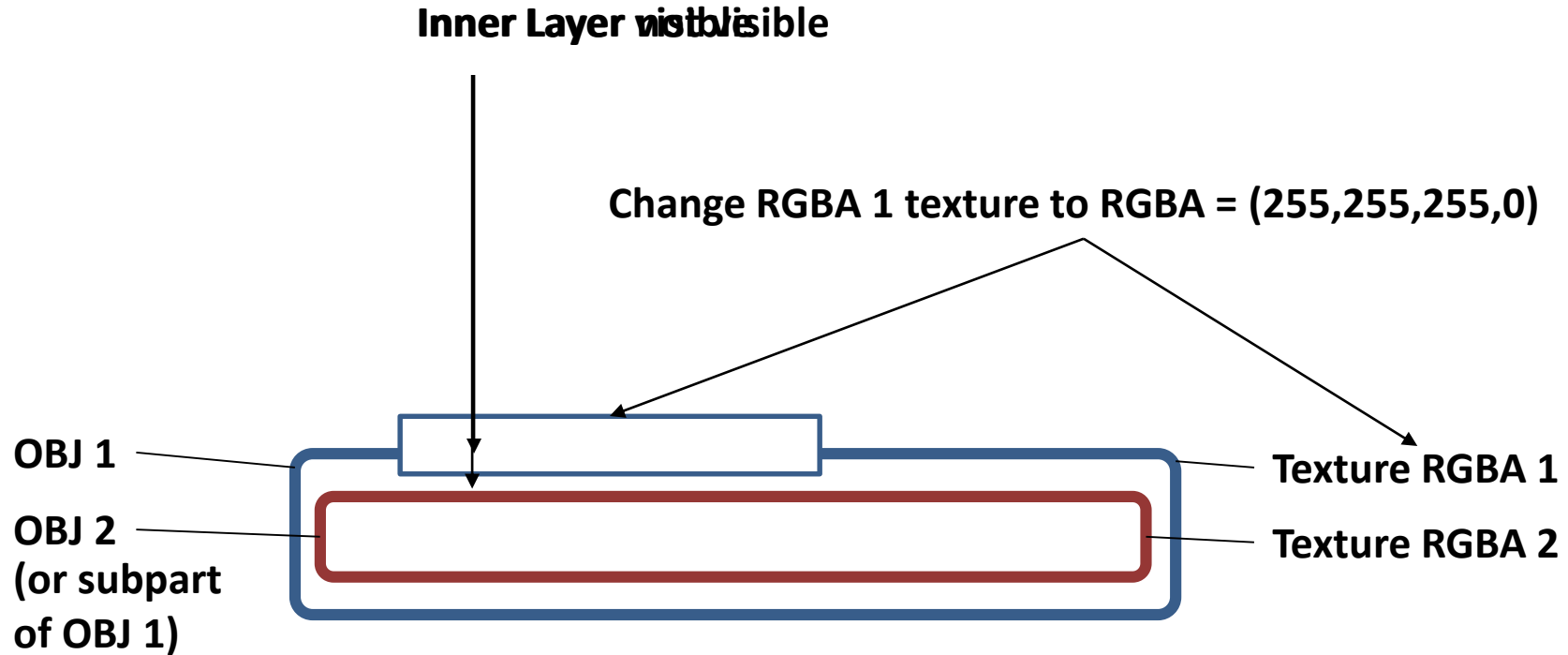


# How to Design a Multilayer Object for 3D Printing

## Visualization of Inner-Layers

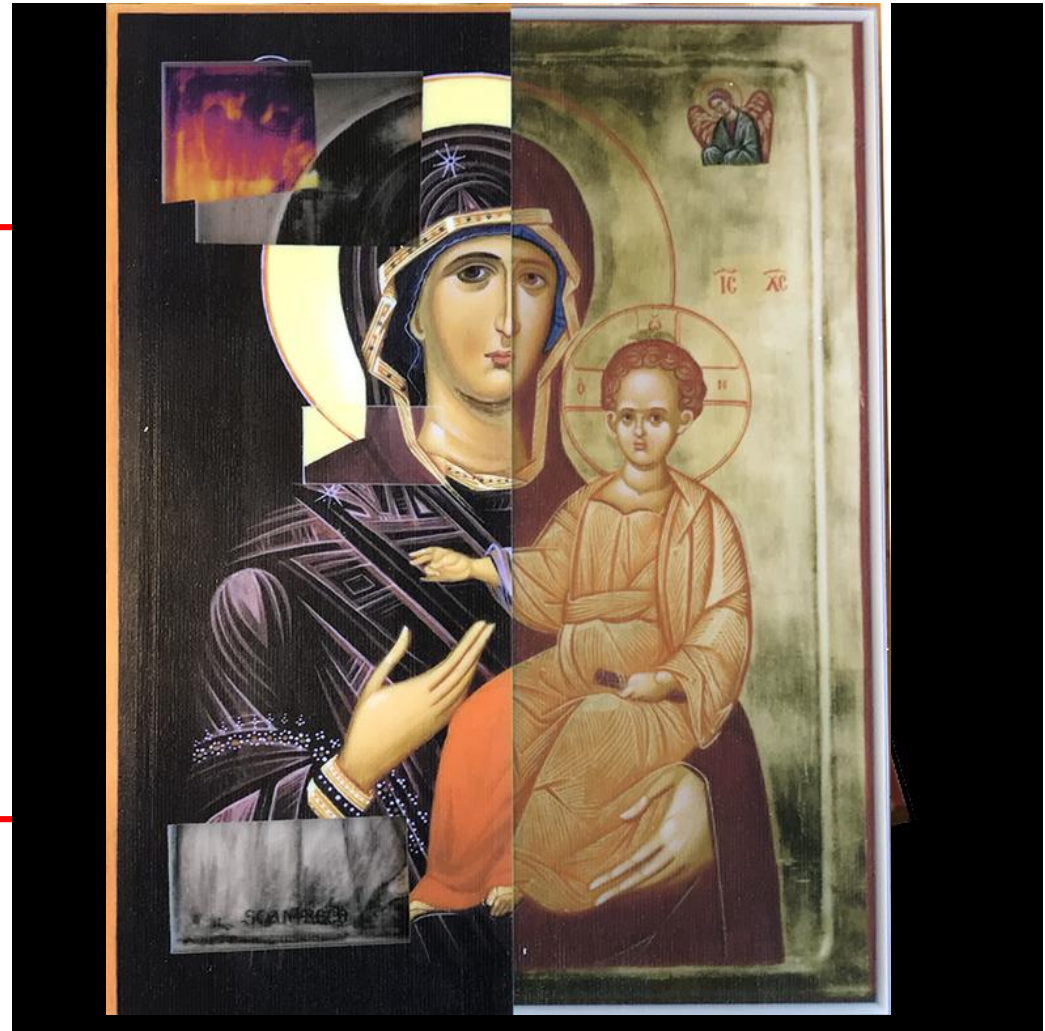
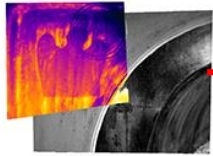


# How to Design a Multilayer Object for 3D Printing



# How to Design a Multilayer Object for 3D Printing

## Visualization of Inner-Layers



## 3D Print

- **We defined A in RGBA:**
  - **Measureable**
  - **Perceptually meaningful**
  - **Supported by 3D file formats**
- **We developed a 3D printing pipeline for joint color and translucency 3D printing**
  - **Input: geometry + RGBA texture**
  - **Output : slices specifying for multi-material 3D printers**
- **Interesting applications for cultural heritage**
  - **Accurate replicas**
  - **Showing hidden surfaces**
- **You can try the pipeline and upload your models to: <http://cappsit.s3cloud.de>**



Contact Details: *Philipp Urban*  
[philipp.urban@igd.fraunhofer.de](mailto:philipp.urban@igd.fraunhofer.de)